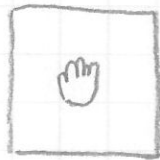


# Actions for Double Bass and Dancer (Dedicated to Kaia Gilje)

1. The piece consists of 6 pages of material each containing 8 action boxes. The pages are performed in any order.
2. The main figure in each action box indicates a task the dancer is to perform. The goal of each task is a sound, the choreography is the result.
3. The physical position of the bass, and of the dancer, is the dancer's decision. The choreography is a result of both practical and creative solutions to the action performed.

## 4. Actions:



### Rubbing Bass:

The dancer moves any body part against any surface of the bass, repeatedly.



### Tap Mallet:

A mallet is placed between the strings as indicated. The dancer pushes against the mallet head and releases it to ricochet against the fingerboard.



### Spin Bass:

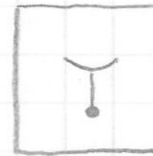
Rotate the bass as fast as practical on its endpin, its sides, or its head.



### Blow Air:

Blow air into the f-hole.

## 4.(cont.)



### Endpin:

The performer pulls the endpin in and out.



### Tap Bass:

The performer hits any part of the body against any part of the bass, repeatedly.



### Swipe Bass:

The performer sweeps either the hand or foot in a single direction against any surface of the bass.

5. Durations: appear on the upper left corner of the action boxes and indicate a relative duration of the action.

S = A short duration

M = A medium duration

L = A long duration

6. Rhythm: appears in the lower right corner of the box.

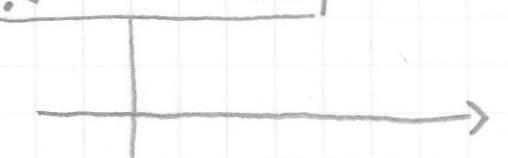
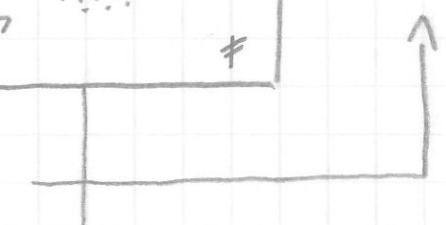
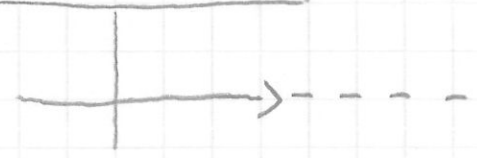
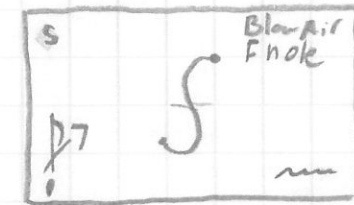
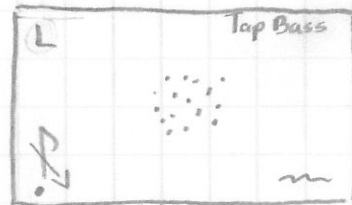
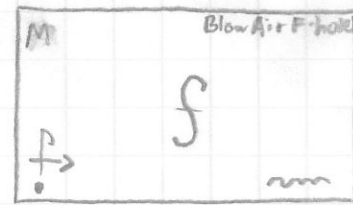
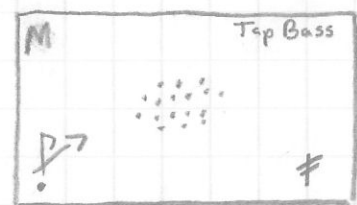
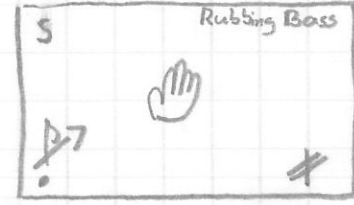
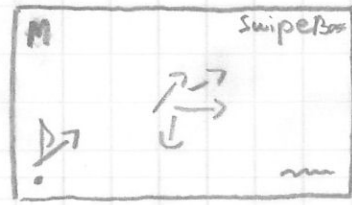
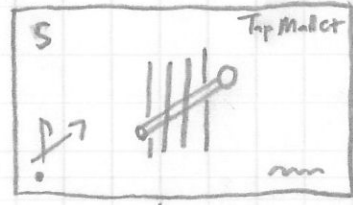
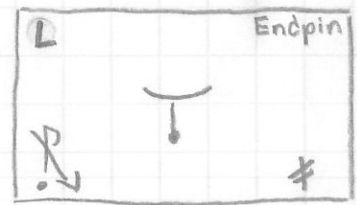
♯ = Periodic rhythm

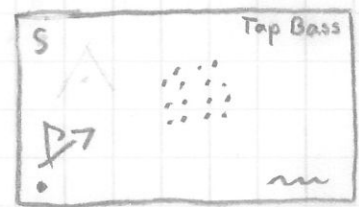
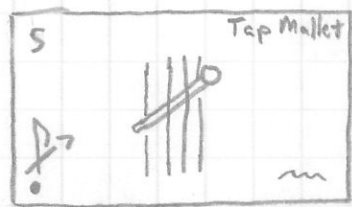
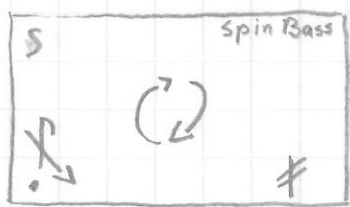
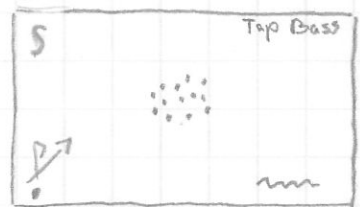
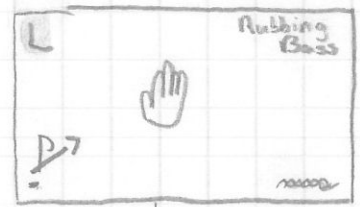
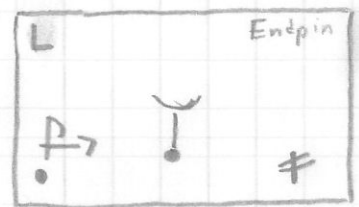
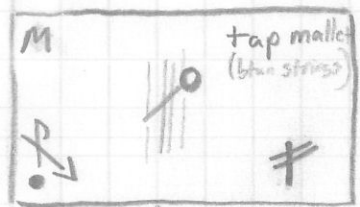
~ = Aperiodic rhythm

7. Speed: appears on the bottom left corner.

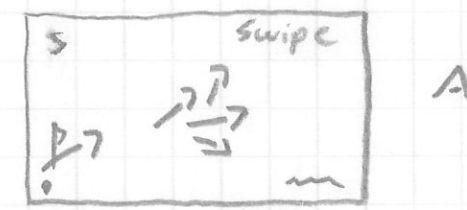
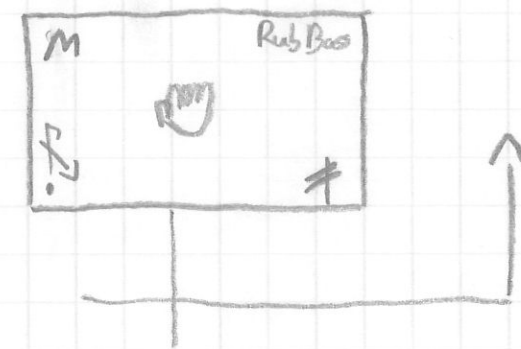
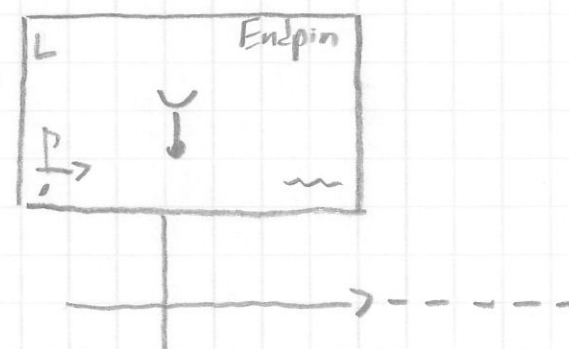
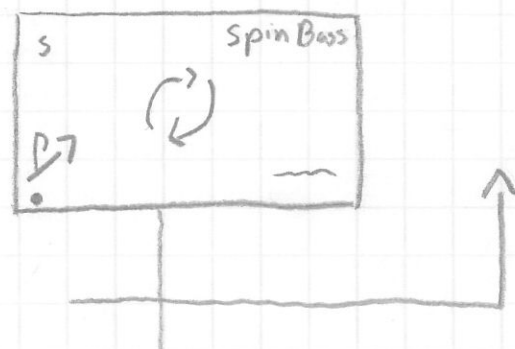
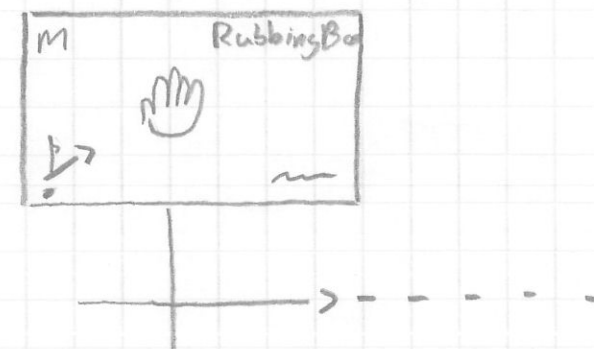
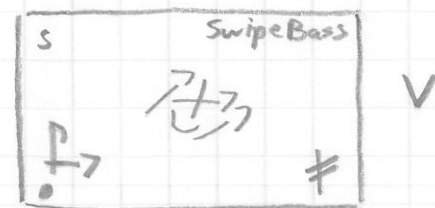
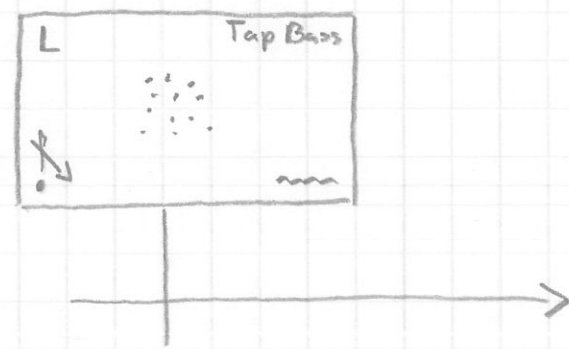
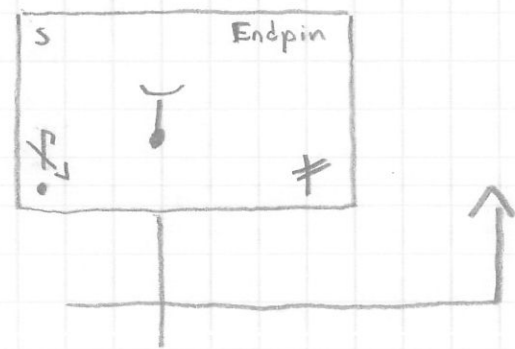
♯ = fast      ♯ = medium      ♯ = slow

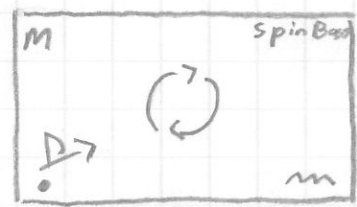
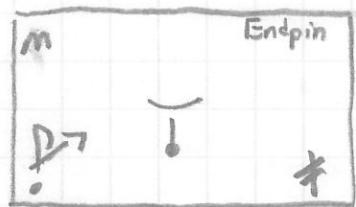
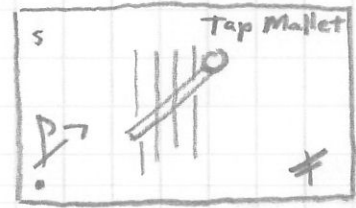
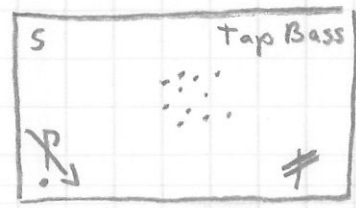
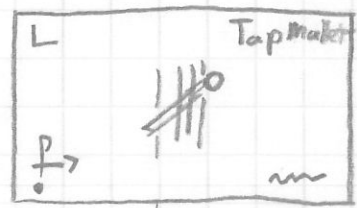
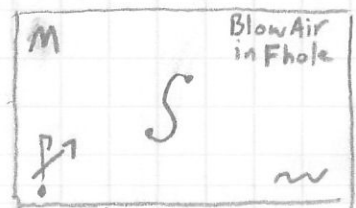
(Indicates the relative speed of an actions repetition)

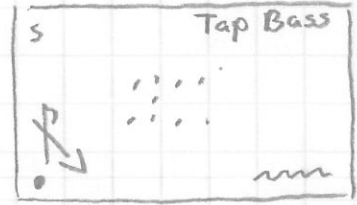
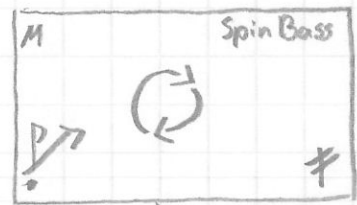




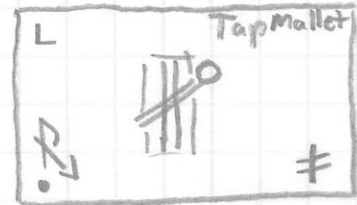
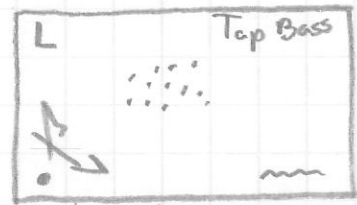
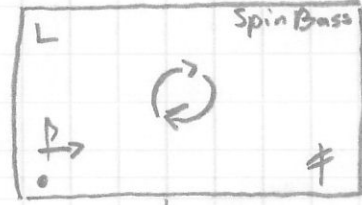
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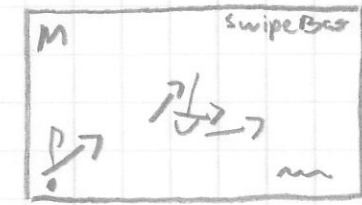




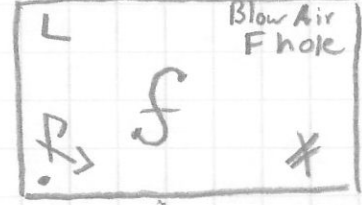
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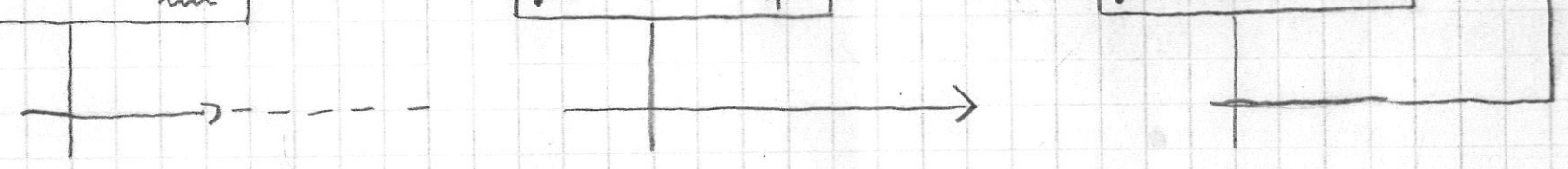
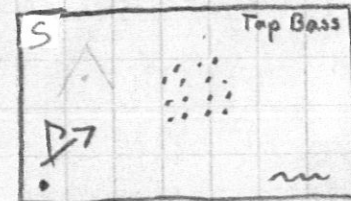
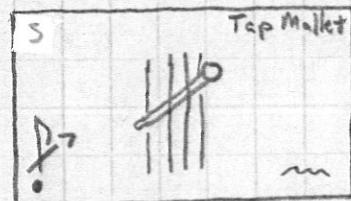
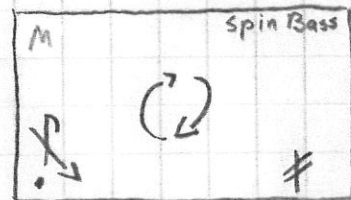
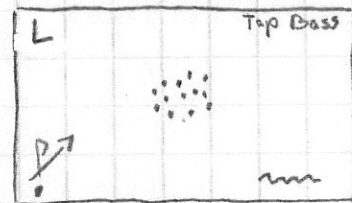
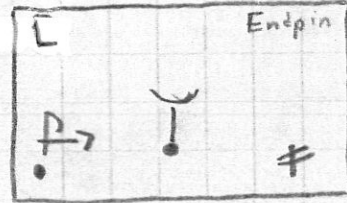
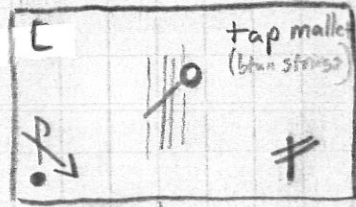
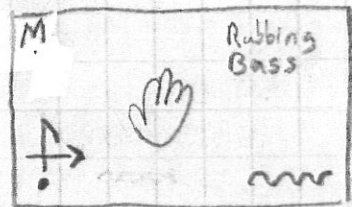


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